

# LEC Minutes 8/16/25 Aal-Pa-Tah Lodge #237

Officers in attendance: Sebastian W. (Co-Chief), Ethan S. (Co-Chief), Dennis C. (VC Admin), Stephanie C. (VC Program), Charlie T. (VC Inductions), Colton M. (VC Service), Jacob W. (CC A-Bani-Ki), Sebastian S. (CC Wyhome-Pa-Tah), William K. (CC Oi-Yah-Tah), CC Lowanu Mawat

3:13 Obligation

## **Lodge Officer Reports**

3:14 Stephanie - Program

Planning for Fall Festival is going well, able to coordinate with inductions for the schedule. Theme is going to be future/glow-in-the-dark. No programs items needed. Menu has been made.

3:16 Charlie - VC Inductions

Sent out emails relating to registration for Brotherhood @ Fall Festival. Nothing elections-wise.

3:16 Dennis- VC Administration

Sending out email for FF. Front end work on website has been done, back end needs work. Social media doing well. Elementor Pro proposition later on. Lodgebox has not

been active, but we will be creating a spreadsheet to take an inventory of all merchandise at FF.

3:29 Colton- VC Service

Emails about service projects coming soon. Not much service done over summer.

3:20 Jacob - CC A-Bani-Ki

Arrowmen volunteered with CC's Eagle Projet. Election season is coming up soon, next chapter meeting will be organizing a training on unit elections.

3:21 Justin Rossi - Lowaneu Mawat Adviser in place of CC Sophie

Nothing to report

3:21 William - CC Oi-Ya-Tah

Had chapter meeting thursday. Getting ready for elections.

3:22 Sebastian S. - Wyhome-Pa-Tah

Did not have any summer plans. Working with DE to have roundtable at same time as chapter meetings.

3:26 Stephanie C. - Section Conference

Scheduled meetings, created flowchart, working on finishing up patches and getting prices. Bradey K. (Section Secretary) wants an invite to meetings.

#### **New Business**

3:28 LLD - World Cultures patch set. That will be the theme for the year. Vote to confirm the theme/patch set.

Y: IIIIIII

N:

A:

Vote of 7-0-0, the motion passes.

3:32 Decide a date for the next LLD, potentially moving it to later in August/September. [Debate on whether or not to move forward with motion.]

LEC decided to table vote until a date has been chosen.

#### 3:39 Fall Festival

Need more emails sent out. Registration closes the 28th of Aug. We want to make sure that info is getting put out. Social Media also needs to send out posts regarding FF. Emphasize how brotherhood candidates can get their brotherhood via FF. Tell them what they need to do before the ceremony. VC Inductions needs to work with the Brotherhood Chairman. Nimats are needed, especially CCs. If you are not doing something at camp, you should be at the ring sitting at the benches watching the ceremony. Adults can also be Nimats. The official date for election season has not been decided, but will be during mid-September.

7:46 OK Conservation Day (Sept. 13th 9-12) & TK Paul Bunayn Day (Oct. 4th 9-12) Advertise to chapters for them to serve lunch. Service in the morning, lunch will be hotdogs and chips for both events. Invite your troops. OA Staff do not need to register, but everyone else does.

### 3:49 Lodge Positions

Email Chief and Lodge Advisor BEFORE AUG. 28th to run for a position. If you cannot make the date for the interview, "too bad." Your parents must be on the call with you.

3:51 Lodge Box Design for Flags
[Debate over two proposals]
The vote has been tabled until next LEC.

4:07 Lodge Box Design for Shirts
[Debate over two proposals]
The vote has been tabled until next LEC.

4:16 Purchasing Elementor Pro for Website

Y: IIIIIII N: A:

Motion passes 7-0-0

4:17 Service proposal to work in the dining hall. We will replace patches on the wall and refurbish the dining hall. Wants a more "open concept" for dining hall. A lot of the older patches will be taken down, newer merchandise included.

Braques says that many of the patches are glued on the cork board. So we might have to get new ones.

Y: IIIIIII

N:

A:

Motion passes 7-0-0

4:23 Lodge Advisors Minute - "Yougottawanadoit"

4:24 Song of the Order of the Arrow

4:25

Meeting is adjourned